

Legislation Text

File #: 16-1157, Version: 1

To: Board of Supervisors

From: Planning and Building Services

Meeting Date: November 14, 2016

Department Contact: Adrienne Thompson **Department Contact:** Steve Dunnicliff

Item Type: Regular Agenda

234-6650 Phone: 234-6650

Phone:

Time Allocated for Item: 15 mins

Agenda Title:

Discussion and Possible Acceptance of Department of Planning and Building Services Development Activity Report for the Month of October 2016

Recommended Action/Motion:

Accept the Development Activity Report from Planning and Building Services for the month of October, 2016.

Previous Board/Board Committee Actions:

None.

Summary of Request:

The Department of Planning and Building Services is requesting the Board of Supervisors accept the Development Activity Report for the month of October, 2016. This report provides data on Building, Planning and Code Enforcement activity for the period. Additionally, agendas are included for meetings staffed by the department during the month. These meetings include the Planning Commission, Coastal Permit Administrator, Zoning Administrator, Mendocino Historical Review Board, Workforce Development Board, the Archaeological Commission, and the Subdivision Committee. Additional information on building permits applied for and issued in the period can be found on the department's website (www.buildingmendocino.org http://www.buildingmendocino.org). It is the department's intent to provide the Board of Supervisors with a report of this nature on a monthly basis.

Alternative Action/Motion:

Do not accept the report and provide direction to staff.

Supplemental Information Available Online at: N/A

Fiscal Impact:

Source of Funding: N/A	
Current F/Y Cost: N/A	

Supervisorial District: All

Vote Requirement: Majority

Budgeted in Current F/Y: N/A Annual Recurring Cost: N/A

$\label{eq:linear} {\bf Agreement/Resolution/Ordinance\ Approved\ by\ County\ Counsel:\ N/A}$

CEO Liaison: Christopher Shaver, Deputy CEO **CEO Review:** Yes **Comments:**